



# Yaro's Party Game

## "Pass The Mystery Box!"



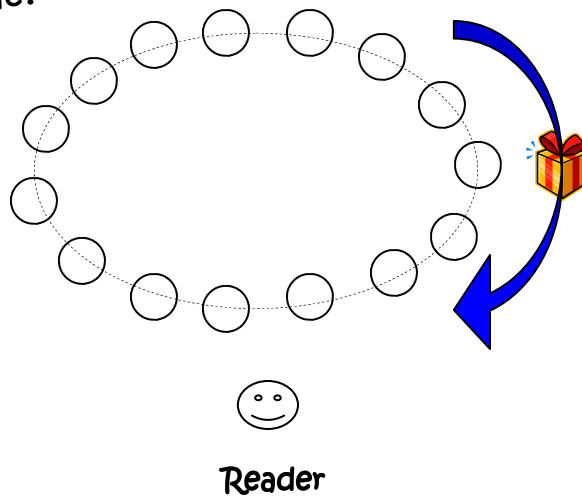
### What you need:

- "Yaro the Super Sleuth in the Case of the Mystery Letter" Book
- Decorated Mystery Box <sup>1</sup>
- Party Favors <sup>2</sup> (equal to the number of participants)
- Chairs (equal to the number of participants)

### The Set-up:

- Set the chairs up in a circle (or half circle, straight line, v-shape — your choice)

For example:



### The Rules:

- Ask for a volunteer to read aloud Yaro the Super Sleuth in the

## Case of the Mystery Letter.

- Your guests sit in the chairs and pass the Mystery Box to the person next to them and around until the reader stops reading. The reader's back is to the guests. So the reader cannot see who is holding the box when they stop reading, until they turn around.
- The person holding the box at that time is then allowed to stick their hand in the box and pick out a gift.
- That person can either take the reader's place, or sit out until the game is over.
- The game is over after everyone has received a gift.

### Notes:

<sup>1)</sup> Decorate the Mystery Box however you like. Cut out a whole in the top of the box large enough so that a hand can reach in and pull out a gift with ease. It's more of a mystery if the guests cannot see inside of the box and just have to choose a gift based on what they feel.

<sup>2)</sup> Tips on what to put in the Mystery Box party favors of your choice, pens, pencils, markers, journals, erasers, card games, positive affirmation book marks and small books.